

Curriculum Vitae

Mandy Jerdes



◆ Personal details:

Mail: mandy.jerdes@gmail.com

Birth date/place: 20.06.1989 in Oberhausen

Nationality: German

◆ Work experience:

12/2017 - 03/2018

Account, Social Media and Marketing Manager - Hamburg City Ink - Hamburg, GER

- Customer consulting
- Arrange appointments
- Image editing
- Managing social media channels (Facebook, Instagram, Twitter, Pinterest)
- Studio occupancy and for guest artists

04/2015 - 11/2017

Technical Artist - XYRALITY GmbH - Hamburg, GER

- Creating a 3D mobile game for iOS and Android devices
- Building, creating and designing of complete Level infrastructure
- Rigging and animating main characters
- Lowpoly modeling and texturing of several assets
- Building, animating and designing UI
- Creating VFX / particle systems
- Animating cameras and smaller assets
- Setting up and baking of complete lighting systems
- Testing and increasing performance on several mobile devices
- Documenting and supervising of general design styles
- Supervising trainees

2015 - present

Occasional Freelance Lecturer - SAE Institute Hamburg - Hamburg, GER

- Teaching Technical Art in Unity3d for mobile games - including performance optimisation, creating and animating UI and building up level infrastructure, particle systems
- Giving workshops in project management - including how to work in a student team, managing a game project, organizing tasks, presenting yourself and the project properly, time and skill management

11/2014 - 09/2015

Freelance Supervisor - SAE Institute Hamburg - Hamburg, GER

- Supporting and advising students with their projects
- Executing learning groups
- Helping on several events like open days and exhibitions

08/2010 - 07/2014

Event manager and Lead of Disposition - Dekom Mietcenter GmbH - Hamburg, GER

- Advising and caring of clients
- Writing proposals
- Leading and scheduling the projects and events, including further provider
- Leading and supporting the service staff during the events
- Determine working times

08/2007 - 01/2010

Trainee event manager - Panem et Salis e.K. - Hamburg, GER

◆ *Education:*

2015

Game Art & 3D Animation Diploma - SAE Institute - Hamburg, GER

2010

Certified event manager - Panem et Salis GmbH - Hamburg, GER

2007

Certified assistant for leisure and travel industry - commercial college Berliner Tor - Hamburg, GER

2005

High school graduation - Highschool Goosacker - Hamburg, GER

◆ *Software skills:*

Unity 3D, Autodesk Maya, Adobe Photoshop, Substance Designer Unreal Engine, Nvidia PhysX, XNormal, NGUI, DOTween, SourceTree, Jira

◆ *Core capabilities:*

Project management, technical art, Level design and building

◆ *Additional skills:*

Modeling (lowpoly / highpoly), texturing, rigging, animation, sculpting, game design

◆ *Language:*

German, English

◆ *Interests:*

Bouldering, fitness, video games, comics, movies/series, music